Wide Field Radio Interferometry for Cosmology

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L'institut Canadien l'astrophysique théorique arXiv:1302.0327 arXiv:1401.2095

History of Hydrogen



Cosmological 21cm

- 21cm line is the transition between parallel and antiparallel spins in the H ground state
- The ratio between the two occupancies determines the spin temperature T_S

$$n_1/n_0 = (g_1/g_0) \exp(-T_*/T_S)$$

• We can observe the contrast relative to the CMB

$$\Delta T = 23.8 \left(\frac{1+z}{10}\right)^{1/2} \left[1 - \bar{x}(1+\delta_x)\right] (1+\delta_b)(1-\delta_v) \left[\frac{T_S - T_\gamma}{T_S}\right] \,\mathrm{mK}$$

Traditional survey



- Detect all galaxies with high significance.
- Take spectra to determine redshift

Only interested in large scales

Intensity Mapping



Redshift z

21cm Intensity Mapping

- In 21cm the frequency gives the redshift.
- Observe the diffuse emission from many unresolved galaxies
- Changes the game in telescope design:
 - Previously: large field of view, large collecting area, large angular resolution (SKA?)
 - Now: large field of view, large collecting area, modest angular resolution (compact arrays, single dishes).

Chang, Pen, Peterson and McDonald , 2008, http://arxiv.org/pdf/0709.3672

Traditional Interferometer



Small field of view High resolution imaging

Survey Interferometers



Ν



Beam: ~120 x 2 deg

Large field of view Low resolution surveys

21cm Drift Scan Interferometers

- Transit instrument, no moving parts, time variation comes only from Earth rotation, plus noise.
- Most experiments have large challenges:
 - ► Wide field at given instant (~ 180 x 1 degrees)
 - All sky as total surveyed area is large $(3\pi sr)$
 - Data volume (many TB/day)
 - Polarisation leakage
 - Foreground removal



Interferometers

• Visibility is instantaneous correlation of 2 antennas

$$V_{ij} = \left\langle F_i F_j^* \right\rangle$$

 $\Delta \phi = 2\pi \hat{n} \cdot d_{ij}/\lambda$ advancing
wave crests A B F_i F_j

• Written explicitly:

$$V_{ij}(t) = \frac{1}{\Omega_{ij}} \int d^2 \hat{\mathbf{n}} A_i(\hat{\mathbf{n}}; t) A_j^*(\hat{\mathbf{n}}; t) e^{2\pi i \hat{\mathbf{n}} \cdot \mathbf{u}_{ij}(t)} T(\hat{\mathbf{n}})$$

 Traditional analysis approximates this to a 2D Fourier transform and proceeds from there.

Interferometers

• Write in terms of a beam transfer function:

$$V_{ij}(t) = \frac{1}{\Omega_{ij}} \int d^2 \hat{\mathbf{n}} A_i(\hat{\mathbf{n}}; t) A_j^*(\hat{\mathbf{n}}; t) e^{2\pi i \hat{\mathbf{n}} \cdot \mathbf{u}_{ij}(t)} T(\hat{\mathbf{n}})$$
$$V_{ij}(t) = \int d^2 \hat{\mathbf{n}} B_{ij}(\hat{\mathbf{n}}; t) T(\hat{\mathbf{n}}) + n_{ij}(t)$$

Transit Interferometers

- Timeseries is periodic on the sidereal day $t \to \phi$
 - Apply this restriction and see how the analysis goes.



m-mode transform

• Mapping does not mix m's (each is independent)

$$V_{\mathbf{m}}^{\alpha} = \sum_{l} B_{l\mathbf{m}}^{\alpha} a_{l\mathbf{m}}^{T} + n_{\mathbf{m}}^{\alpha}$$

• Write in vector form

$$\mathbf{v} = \mathbf{B}\mathbf{a} + \mathbf{n} \; .$$

- Simple, linear mapping from the information on the sky, to the measured degrees of freedom
- Discrete relation, with finite number of degrees, can apply all the standard statistical, signal processing techniques to it.
- Computationally efficient: For 1000 m's an O(N³) matrix operation becomes 10⁶ times faster

Polarisation

• Extends easily to polarisation. Measurement equation:

$$V_{ij}(\phi) = \int \left[B_{ij}^T(\hat{\mathbf{n}};\phi)T(\hat{\mathbf{n}}) + B_{ij}^Q(\hat{\mathbf{n}};\phi)Q(\hat{\mathbf{n}}) + B_{ij}^U(\hat{\mathbf{n}};\phi)U(\hat{\mathbf{n}}) \right] d^2\hat{\mathbf{n}} + n_{ij}(\phi)$$

• Transfer function:

$$B_{ij}^X(\hat{\mathbf{n}};\phi) = \frac{1}{\Omega_{ij}} A_i^a(\hat{\mathbf{n}};\phi) A_j^{b*}(\hat{\mathbf{n}};\phi) \mathcal{P}_{ab}^X(\hat{\mathbf{n}}) e^{2\pi i \hat{\mathbf{n}} \cdot \mathbf{u}_\alpha(\phi)}$$

• m-mode map:

$$V_{ij;m} = \sum_{l} \left[B_{ij;lm}^{T} a_{lm}^{T} + B_{ij;lm}^{E} a_{lm}^{E} + B_{ij;lm}^{B} a_{lm}^{B} \right] + n_{ij;m}$$

Interferometric Imaging

- Traditional imaging is based around the 2D Fourier Transform approximation to the measurement equation (only valid on small patches instantaneously)
- Use a series of steps to relax this approximation and increase field of view (w-projection, mosaicking, A-projection)
 - eg. w-term. From non coplanarity of array and sky. Solve by iteratively deconvolving the effects

$$V = \int dx dy A^{2}(x, y) e^{2\pi i (ux + vy + w\sqrt{1 - x^{2} - y^{2}})} I(x, y)$$

m-mode Imaging

- For our restricted domain (transit telescopes), we can solve the problem exactly.
- Measurement is linear mapping:

 $\mathbf{v} = \mathbf{B}\mathbf{a} + \mathbf{n} \; .$

- How do we make an image of the sky? Use standard tools of signal processing:
 - Pseudo-inverse to solve and regularize (maximum likelihood)
 - Wiener Filter (*Bayesian expectation*)
- Conceptually straightforward. Deals naturally with all full sky effects, polarisation etc.



2x15m wide cylinders, 60 feeds, 0.25m spacing 400-600 MHz

Foreground Challenges



Cosmological 21cm Signal ~ 1mK

Foreground Challenges



Galaxy: up to 700K

Foreground Removal

- Spectral smoothness allows separation of 21cm
 - Measure components and model (Liu, Dillon etc.)
 - Power spectrum removal (Foreground wedge)
 - Delay-space filtering (Parsons et al. 2012)
- Most methods have difficulties:
 - Mode mixing of angular and frequency fluctuations by frequencydependent beams (esp. interferometers)
 - Robustness Biasing introduced if foreground model poorly understood (esp. non-gaussianities)
 - Statistical Optimality Need to keep track of transformations on statistics, for optimal PS estimation
 - Polarisation leakage mixes fluctuations from polarised foreground

Signal to Noise Eigenmodes

- Old CMB idea E/B mode separation (Bunn et al. 2003)
- An 'optimal' treatment m-modes makes it feasible.
- Construct the covariances of the signal and foregrounds in the measured basis

$$\mathbf{S} = \left\langle \mathbf{s} \mathbf{s}^{\dagger} \right\rangle = \mathbf{B} \left\langle \mathbf{a}_{s}^{*} \mathbf{a}_{s}^{T} \right\rangle \mathbf{B}^{\dagger} \qquad \mathbf{F} = \mathbf{B} \left\langle \mathbf{a}_{f} \mathbf{a}_{f}^{\dagger} \right\rangle \mathbf{B}^{\dagger}$$

• Jointly diagonalise both (eigenvalue problem)

$$\mathbf{S}\mathbf{x} = \lambda \mathbf{F}\mathbf{x}$$

• Gives a new, uncorrelated basis. Corresponding eigenvalue gives the expected signal to foreground power ratio.

Most foreground





Most signal





Signal/Foreground Ratio



Foreground Removal with S/N modes

- Foreground removal is performed by projecting out modes with low signal-to-foreground ratio.
- Robustness to model uncertainties by choosing a conservatively large threshold; we would prefer to increase our errors bars in order to remove bias.
- Addresses the previous problems
 - Analysis uses all measured data to avoid mode mixing.
 - Can be made arbitrarily robust increase threshold for removal
 - Linear transformation in the data space, keeps track of statistics

Signal/Foreground Ratio



Observed sky (from simulated time stream)



 $\sim 10^6 \,\mathrm{x}$ brighter

S/F > 0.01



~ same brightness

S/F > 0.1



~ 3x dimmer

S/F > 1



~ 5x dimmer

S/F > 10



~ 10x dimmer

S/F > 100



~ 70x dimmer



- Unconventional interferometers need unconventional data analysis:
 - m-mode transform is a promising method for analysing wide field interferometric data
 - Enable the use of Signal-to-Noise eigenmodes for foreground removal
 - Similar advantages for power spectrum estimation